

PROGRESS UPDATE

Master's project

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PROJECT

Aim of project:

- For a new detector, find out which is better:
larger dimensions, or increased angular resolution?



Ok, but how do we do that?

- Simulate universe of neutrino sources!



SIMULATION

Assumptions:

1. Neutrino signal comes from blazars
2. Distribution of sources follows the Star Formation Rate (SFR)
3. The neutrino luminosity L_ν is the same for every source



Main input parameters:

1. Source density at $z = 0$: the normalisation constant $\mathcal{H}_0$
2. Total observed neutrino flux Φ_{total} , taken from the IceCube experiment: $\Phi_{\text{IceCube}} = 10^{-8} \text{ GeV}^{-1} \text{ s}^{-1} \text{ m}^{-2}$



Simulation:

- Universe is simulated in ‘shells’ of comoving volume.
- The amount of sources in a shell is given by:

$$N_{\text{shell}} = 4\pi D_H \int_{z_1}^{z_2} D_C^2(z) \frac{\mathcal{H}_{\text{SFR}}(z)}{E(z)} dz$$
$$\approx 4\pi D_H D_C^2(z_{\text{centre}}) \frac{\mathcal{H}_{\text{SFR}}(z_{\text{centre}})}{E(z_{\text{centre}})} dz$$

(Justified because dz is very small.)



For every source:

- Generate random **comoving distance** D_C in shell (flat distrib.)
- Compute corresponding **redshift** z
- Compute corresponding **neutrino flux** Φ_ν

$$D_C(z) = D_H \int_0^z \frac{dz'}{E(z')}, \quad \Phi_\nu = \frac{\Phi_{\text{total}}}{4\pi \xi \mathcal{H}_0 D_H D_C^2 (1+z)^2}$$

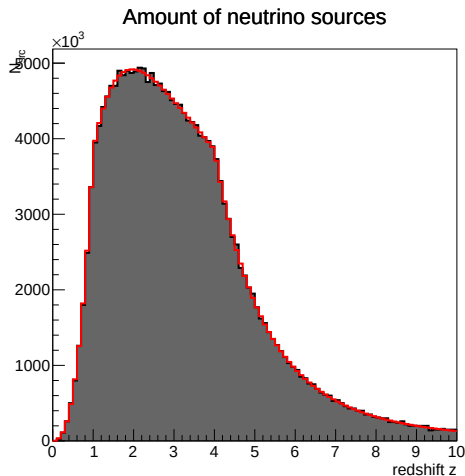
Also:

- Generate random **angles** ϕ and θ in an isotropic way (AKA right ascension and declination)

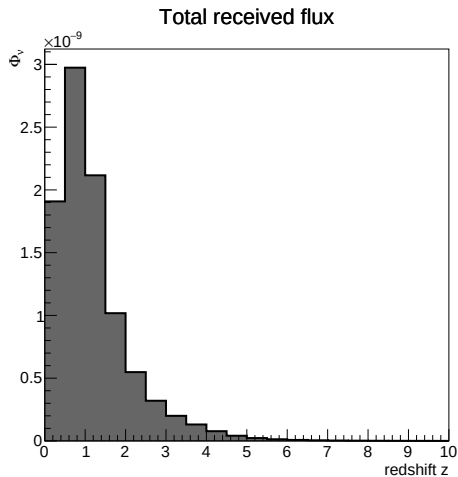


ANALYSIS

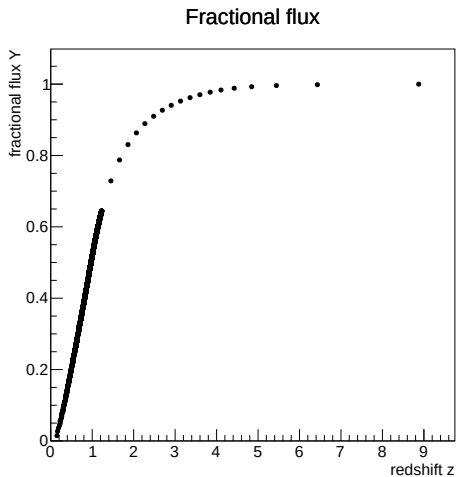
Expected amount of sources (red) & simulated amount of sources (black)
(For $\mathcal{H}_0 = 10^{-5} \text{ Mpc}^{-3}$)



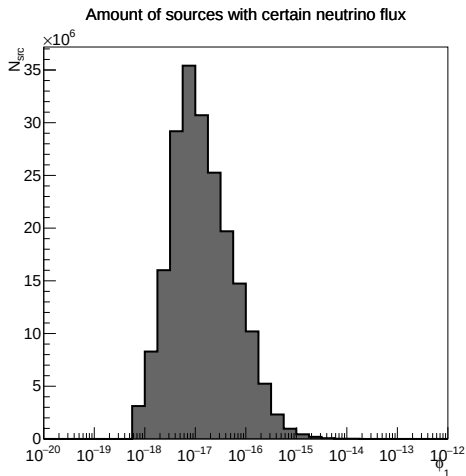
Simulated total flux vs redshift
(For $\mathcal{H}_0 = 10^{-5} \text{ Mpc}^{-3}$)



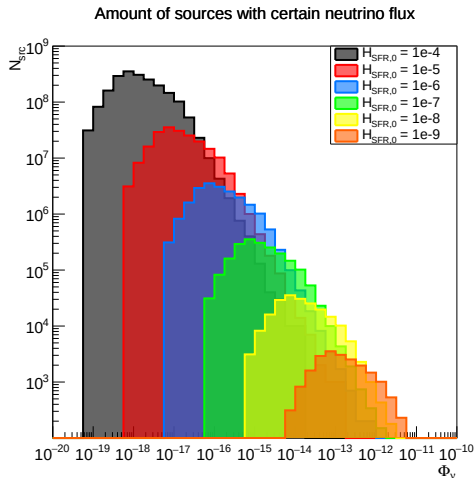
Fractional flux Y
(For $\mathcal{H}_0 = 10^{-5} \text{ Mpc}^{-3}$)



Amount of sources with a certain Φ_ν
 (For $\mathcal{H}_0 = 10^{-5} \text{ Mpc}^{-3}$)



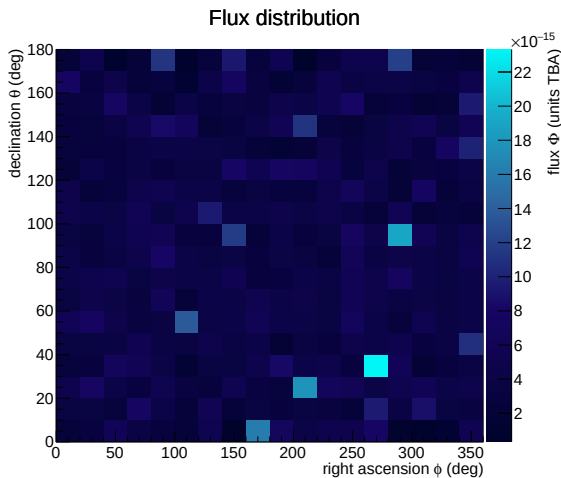
Amount of sources with a certain Φ_ν
 (For $\mathcal{H}_0 = 10^{-5} \Leftrightarrow 10^{-9} \text{ Mpc}^{-3}$, logarithmic scale)



Every integral returns Φ_{total} , as required.



Flux distribution, corrected for θ
(For $\mathcal{H}_0 = 10^{-5} \text{ Mpc}^{-3}$)



OUTLOOK

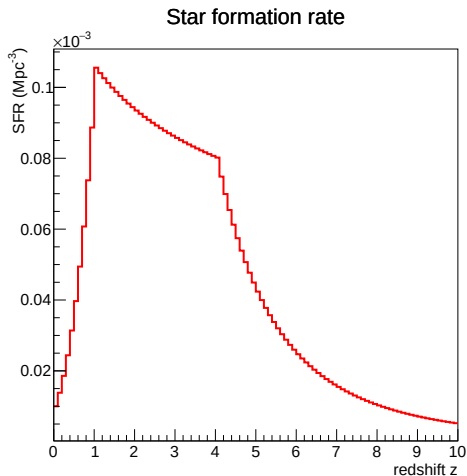
Plans:

- Study catalogue
 - Analyse using same scripts
 - Compare to simulated universes
- Adjust N_{src} vs Φ_ν histogram
 - Reverse axis
 - Indicate fraction of total amount of sources
- Improve axis labels
 - Get rid of overlap between numbers and labels
 - Use e.g. 1×10^6 instead of 1000×10^3



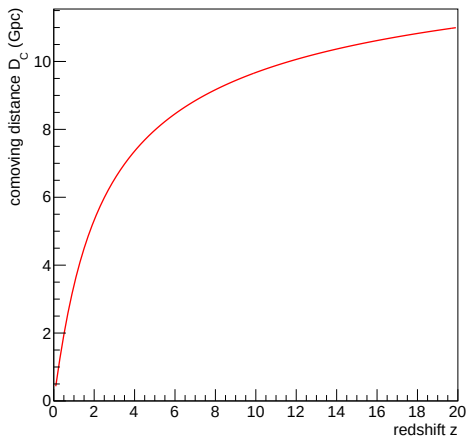
BACKUP

Star formation rate $\mathcal{H}_{\text{SFR}}$
(For $\mathcal{H}_0 = 10^{-5} \text{ Mpc}^{-3}$)



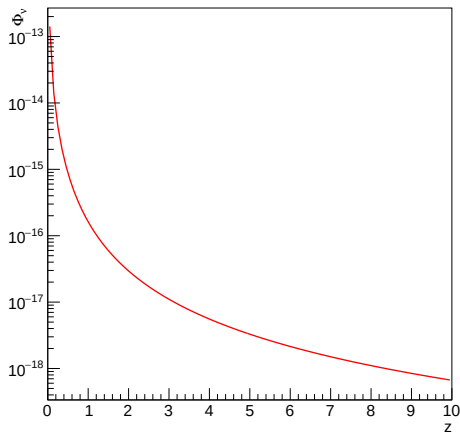
Comoving distance D_C vs redshift z
(For $\mathcal{H}_0 = 10^{-5} \text{ Mpc}^{-3}$)

Comoving distance vs redshift

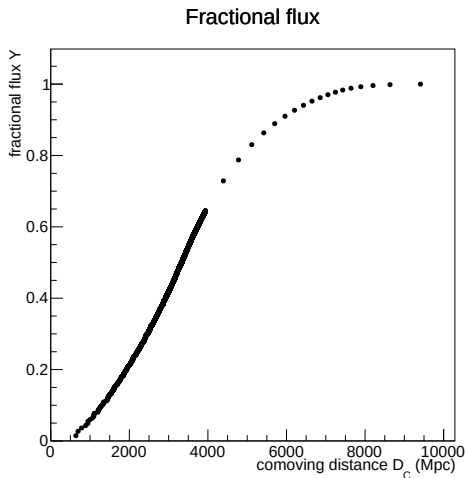


Relation between flux Φ_ν and redshift z
(For $\mathcal{H}_0 = 10^{-5} \text{ Mpc}^{-3}$)

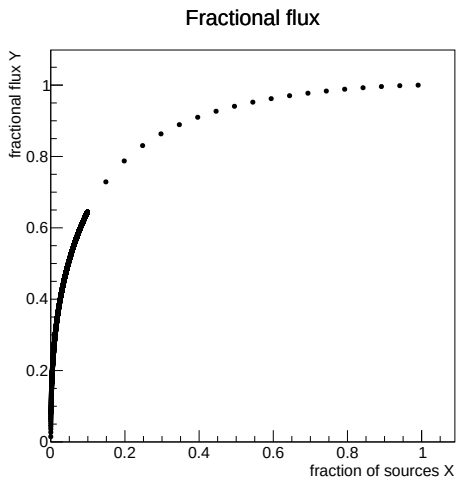
Expected flux per source



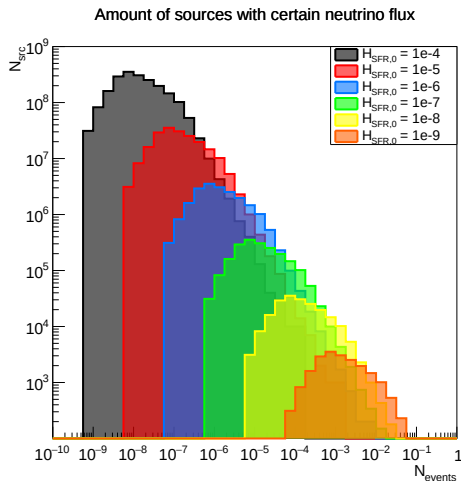
Fractional flux Y vs comoving distance D_C
(For $\mathcal{H}_0 = 10^{-5} \text{ Mpc}^{-3}$)



Fractional flux Y vs fraction of sources X
(For $\mathcal{H}_0 = 10^{-5} \text{ Mpc}^{-3}$)



Amount of sources with a certain amount of events
 (For $\mathcal{H}_0 = 10^{-5} \Leftrightarrow 10^{-9} \text{ Mpc}^{-3}$, logarithmic scale)



3D representation of a generated universe
(For $\mathcal{H}_0 = 10^{-5} \text{ Mpc}^{-3}$, scaled down by a factor $\mathcal{S} = 10^4$)

3D source distribution

