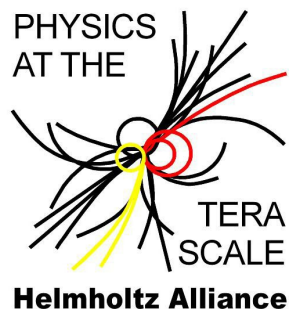




Hough Transform and Bivariate Normal Distribution

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Nikhef, 07.11.2016



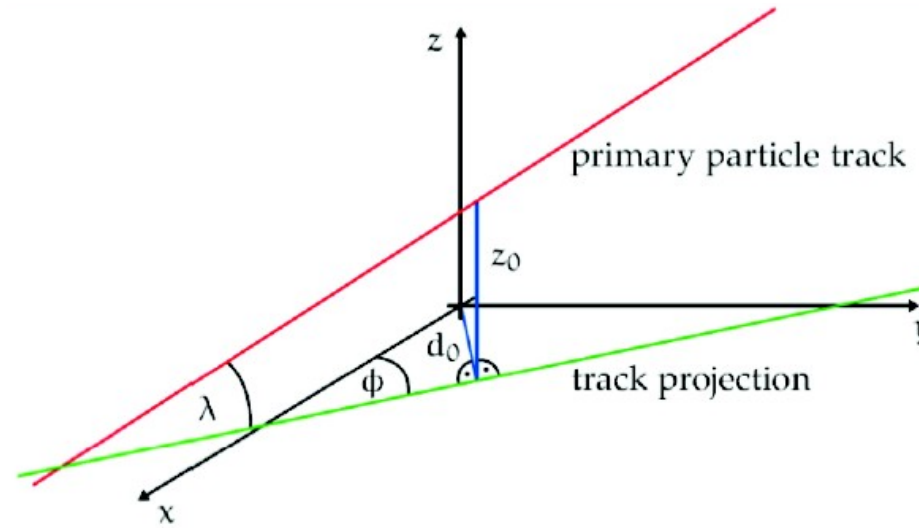
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und Forschung



Track parameters

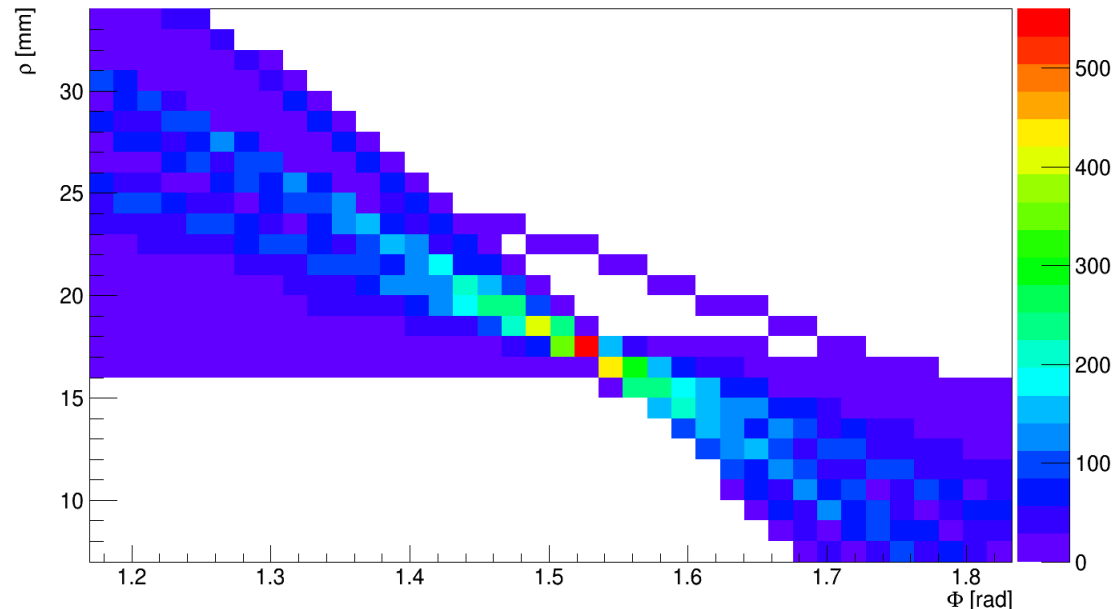
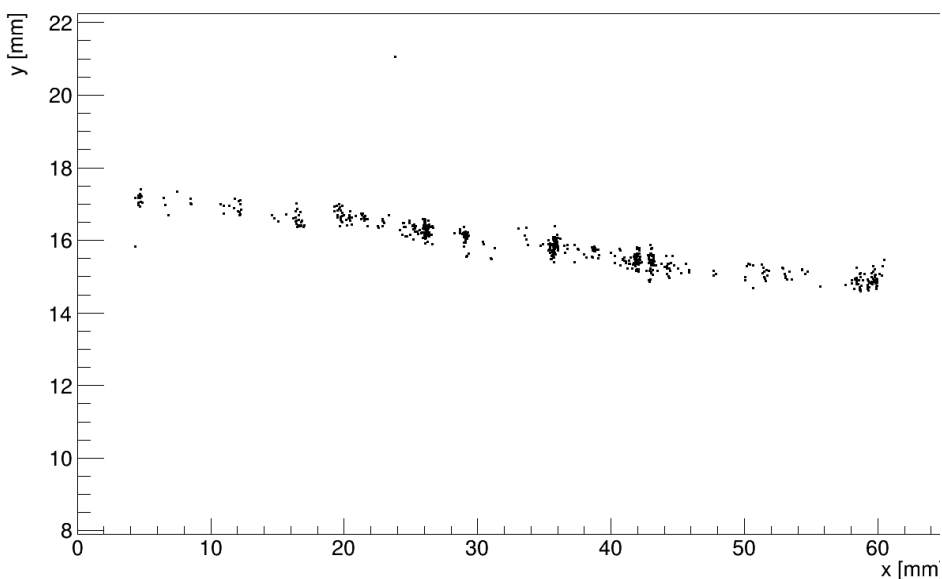


d_0
 φ
 Ω
 Z_0
 $\tan(\lambda)$

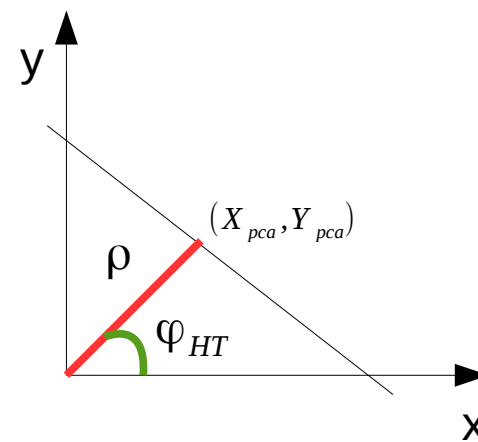


- For straight line Ω is zero.
- Finding 4 other parameters:
 - XY-plane => Finding (d_0, φ) => Collecting inliers
 - ZS-plane => Scanning Z direction for inliers => Finding $(Z_0, \tan(\lambda))$

Hough Transform $\rho_{HT} = x \cos(\varphi_{HT}) + y \sin(\varphi_{HT})$



- Bin with maximum returns φ_{HT} and ρ_{HT}
- $d_0 = \rho_{HT}$
- $\varphi_{track} = \varphi_{HT} - \frac{\pi}{2}$
- **Using Bivariate Normal Distribution for vicinity of the maximum**





Diffusion and covariance matrix:

› Spacial Transverse resolution

$$\sigma_D^2 = Z D_T^2$$

› Covariance matrix: image space

$$\begin{bmatrix} \sigma_D^2 & 0 \\ 0 & \sigma_D^2 \end{bmatrix}$$

› Covariance matrix: Hough space

$$\begin{bmatrix} \sigma_\rho^2 & \sigma_{\rho\varphi} \\ \sigma_{\varphi\rho} & \sigma_\varphi^2 \end{bmatrix}$$

First -order error propagation:

$$\rho = x \cos(\varphi) + y \sin(\varphi)$$

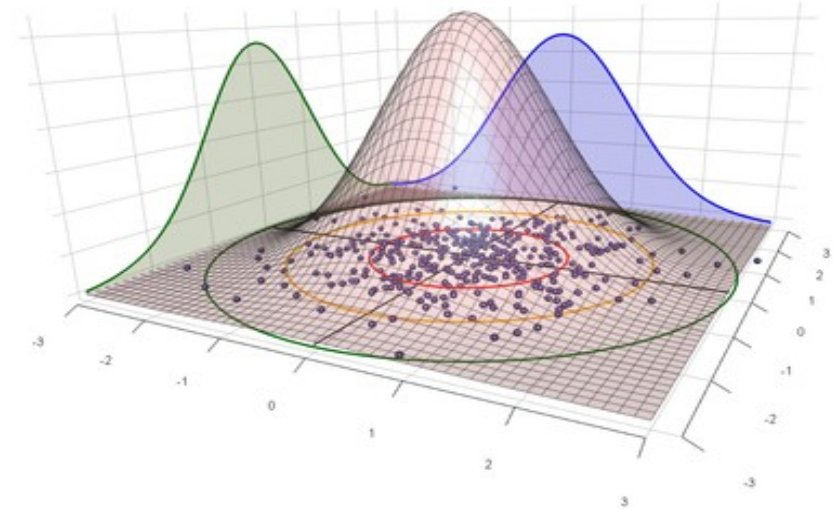
$$\begin{bmatrix} \sigma_\rho^2 & \sigma_{\rho\varphi} \\ \sigma_{\varphi\rho} & \sigma_\varphi^2 \end{bmatrix} = \nabla J \begin{bmatrix} \sigma_D^2 & 0 \\ 0 & \sigma_D^2 \end{bmatrix} \nabla J^T$$

$$\nabla J = \begin{bmatrix} \frac{\partial \rho}{\partial x} & \frac{\partial \rho}{\partial y} \\ \frac{\partial \varphi}{\partial x} & \frac{\partial \varphi}{\partial y} \end{bmatrix}$$

Bivariate Normal Distribution (BND):

$$G(\varphi, \rho) = \frac{1}{2\pi\sigma_\rho\sigma_\varphi\sqrt{1-r^2}} \exp\left[\frac{-c}{2(1-r^2)}\right]$$

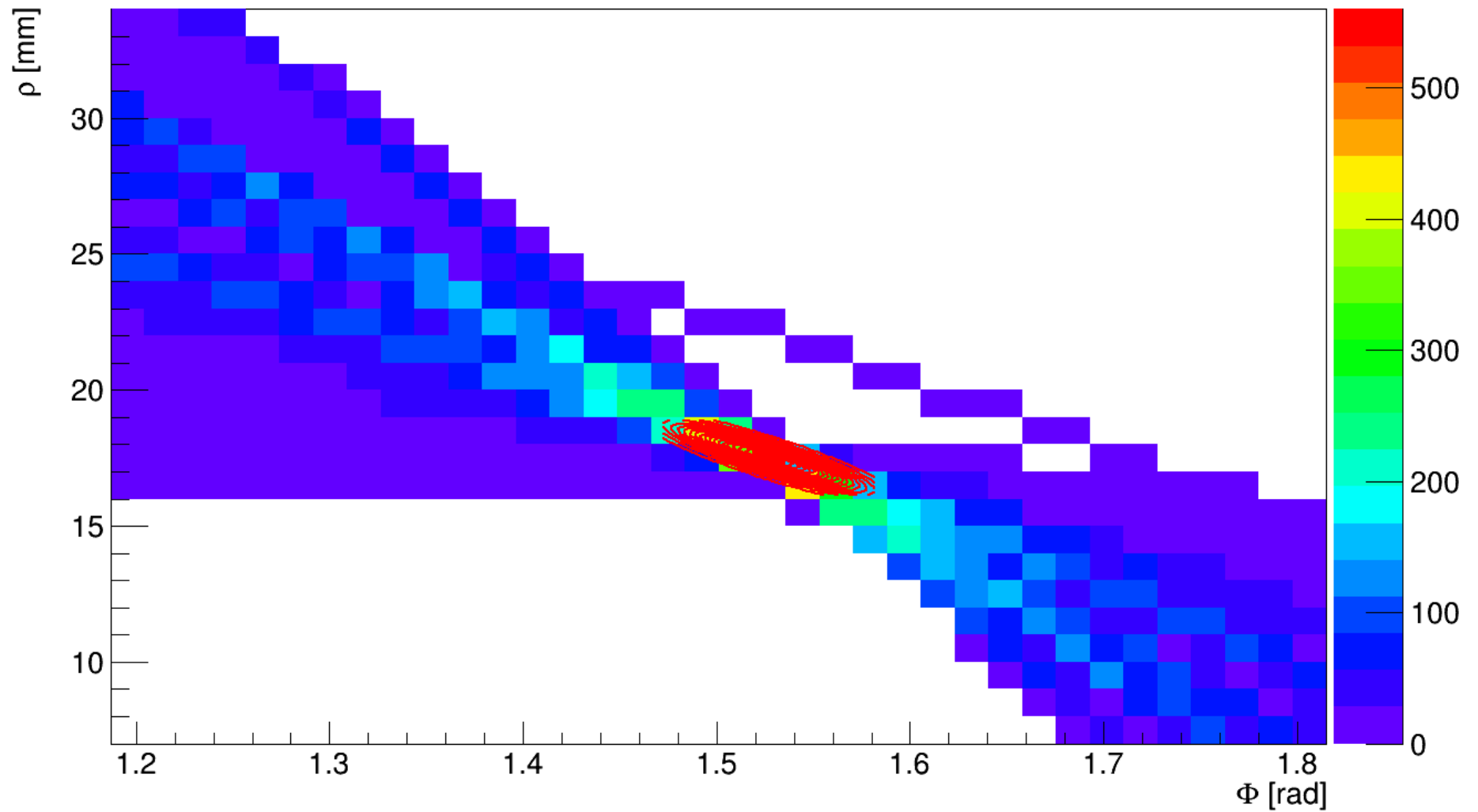
$$c \equiv \frac{(\varphi - \mu_\varphi)^2}{\sigma_\varphi^2} + \frac{(\rho - \mu_\rho)^2}{\sigma_\rho^2} - \frac{2r(\varphi - \mu_\varphi)(\rho - \mu_\rho)}{\sigma_\varphi\sigma_\rho}$$



http://ballistipedia.com/index.php?title=Closed_Form_Precision

➤ Correlation : $r \equiv \frac{\sigma_{\rho\varphi}}{\sigma_\rho\sigma_\varphi}$

$$\rho = x \cos(\Phi) + y \sin(\Phi)$$





Ellipse equation:

➤ General ellipse equation:

$$1 = Ax^2 + Bxy + Cy^2$$

➤ **a** and **b** are semi_minor and semi_major axis

$$1 = \frac{x^2}{a^2} + \frac{y^2}{b^2}$$

➤ Finding ellipse equation from BND:

$$t = \frac{1}{2\pi\sigma_\rho\sigma_\varphi\sqrt{1-r^2}} \exp\left[\frac{-c}{2(1-r^2)}\right]$$

$$k = 2\pi\sigma_\rho\sigma_\varphi\sqrt{1-r^2} \quad \text{and} \quad q = 2(1-r^2)\ln\left(\frac{1}{kt}\right)$$

$$1 = \frac{(\varphi - \mu_\varphi)^2}{q\sigma_\varphi^2} + \frac{(\rho - \mu_\rho)^2}{q\sigma_\rho^2} - \frac{2r(\varphi - \mu_\varphi)(\rho - \mu_\rho)}{q\sigma_\varphi\sigma_\rho} \quad (1)$$

Ellipse equation:

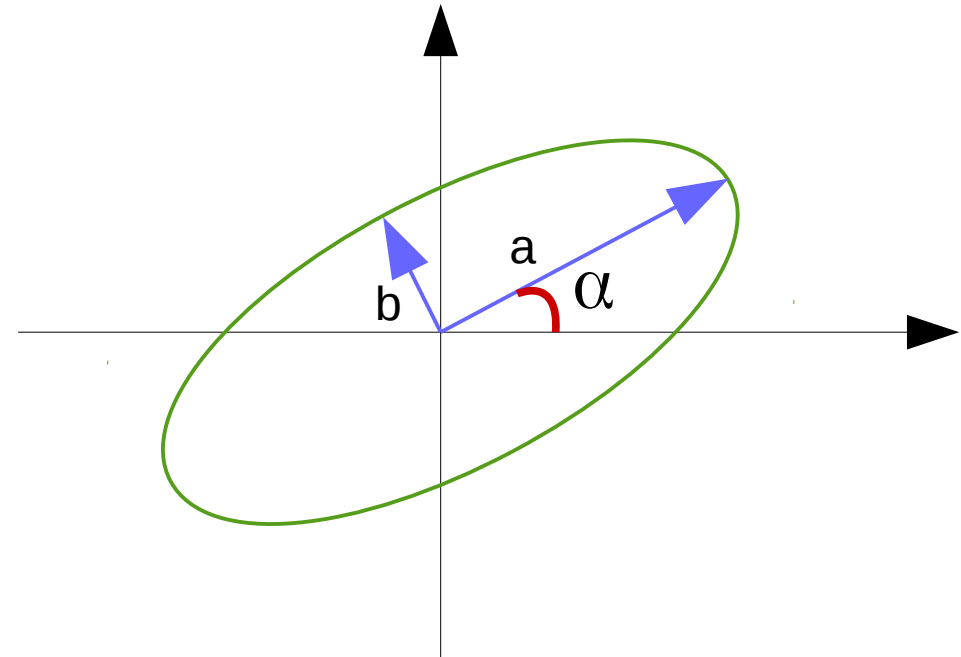
➤ Rotated ellipse:

$$1 = \left(\frac{\cos^2(\alpha)}{a^2} + \frac{\sin^2(\alpha)}{b^2} \right) x^2 - 2 \cos(\alpha) \sin(\alpha) \left(\frac{1}{a^2} - \frac{1}{b^2} \right) xy + \left(\frac{\sin^2(\alpha)}{a^2} + \frac{\cos^2(\alpha)}{b^2} \right) y^2 \quad (2)$$

➤ From (1) and (2):

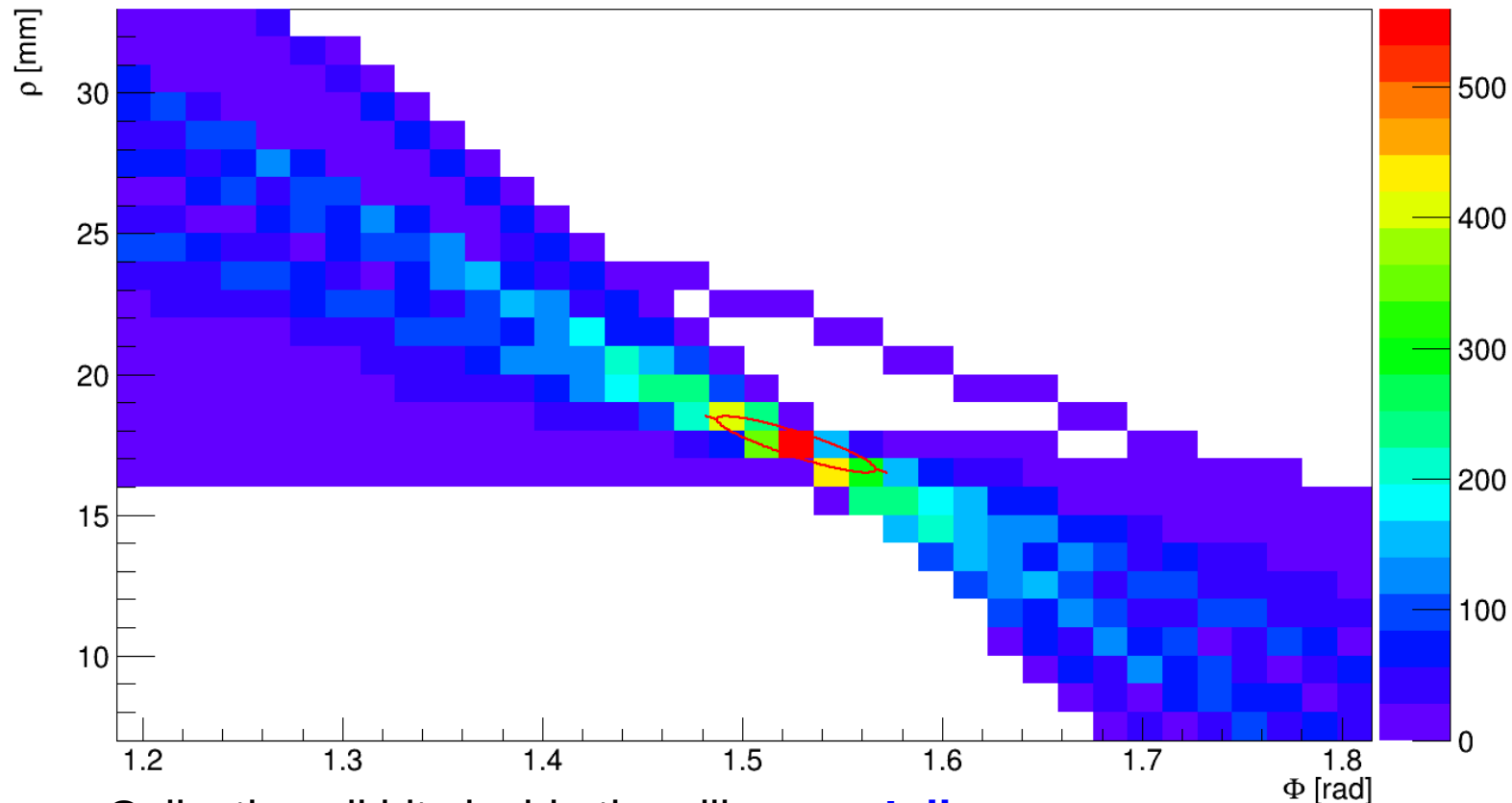
$$a^2 = \frac{q \sigma_\varphi^2 \sigma_\rho^2 \cos(2\alpha)}{\sigma_\rho^2 \cos^2(\alpha) - \sigma_\varphi^2 \sin^2(\alpha)}$$

$$b^2 = \frac{-q \sigma_\varphi^2 \sigma_\rho^2 \cos(2\alpha)}{\sigma_\rho^2 \sin^2(\alpha) - \sigma_\varphi^2 \cos^2(\alpha)}$$



Inliers and 1/e of peak of BND:

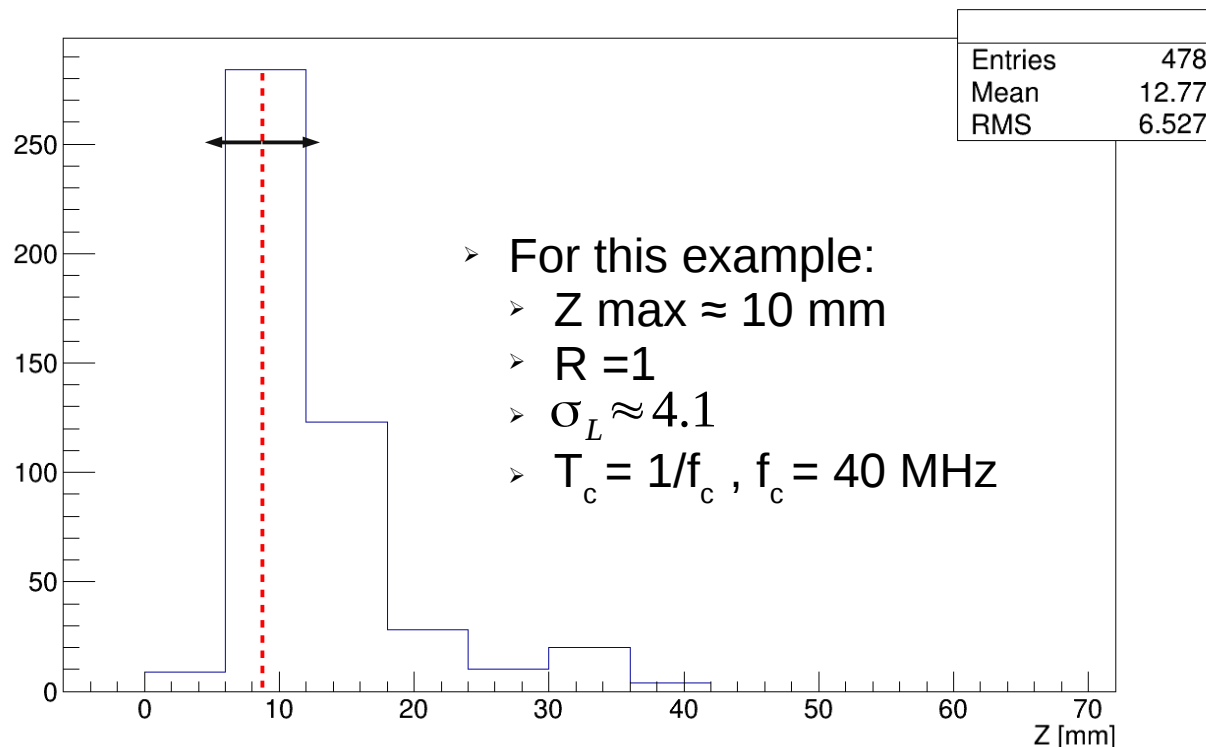
$$t = \frac{1}{e} \left(\frac{1}{2\pi\sigma_\rho\sigma_\phi\sqrt{1-r^2}} \right) \quad \text{and} \quad q = 2(1-r^2)$$



- Collecting all hits inside the ellipse => **Inliers**
- If number of inliers \geq some % of all hits => Z-scanning
- Size of fitting is changeable => Number of inliers is changeable too

Z - scanning:

$$\sigma_L^2 = 16 + \frac{(T_c v_d)^2}{12} + Z D_L^2$$



- For this example:
 - Z max ≈ 10 mm
 - R = 1
 - $\sigma_L \approx 4.1$
 - $T_c = 1/f_c$, $f_c = 40$ MHz

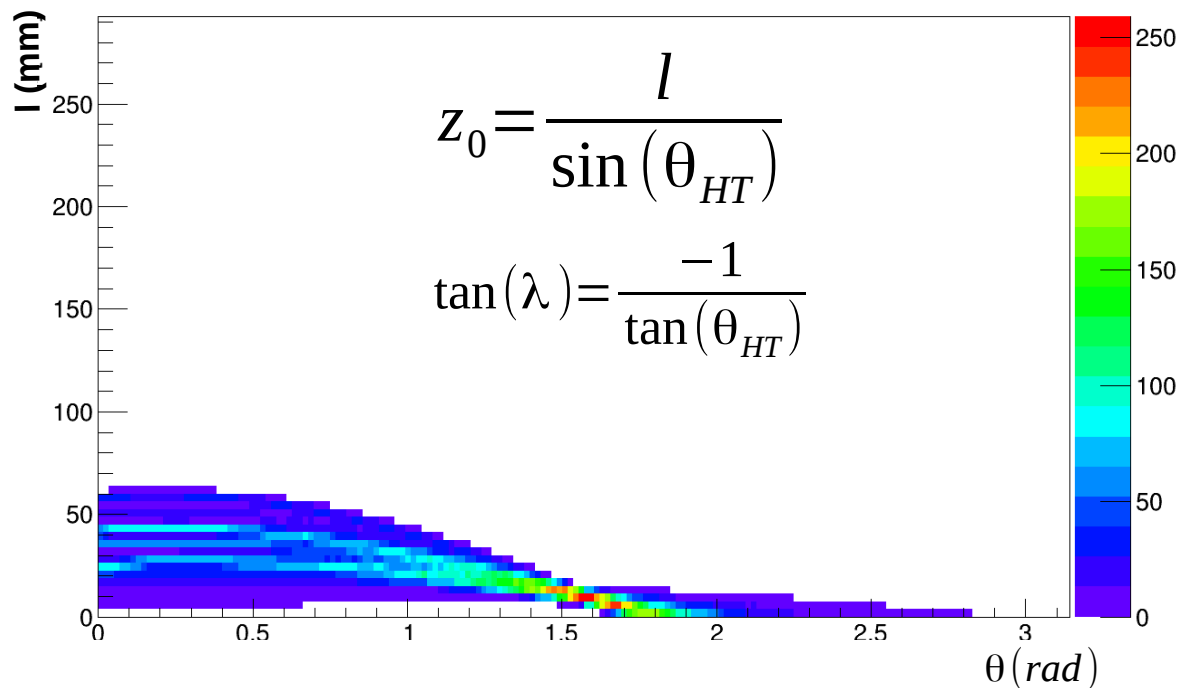
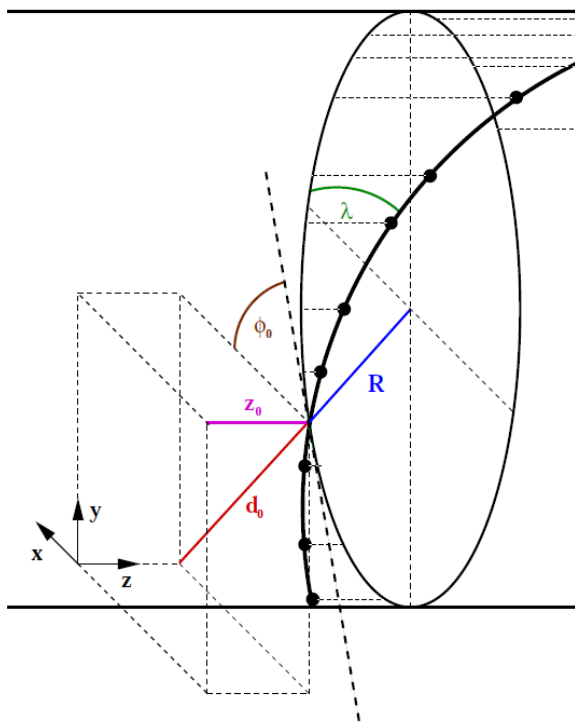
- Finding maximum of histogram (Z_{max})
- Collecting hits which has z distance less than of $|Z_{max} - R\sigma_L| \Rightarrow$ New inliers \Rightarrow ZS-Hough Transform
- R = 1, 2, ...
- If number of remaining hits \geq some % of all inliers \Rightarrow ZS-Hough Transform

ZS Hough Transform:

- point of **closest approach** from XY -plane
- Arc length (S): The shortest distance between the hit and PCA
- In the ZS_plane a track is a straight line.

$$x_{pca} = -\rho \sin(\varphi) \quad y_{pca} = \rho \cos(\varphi)$$

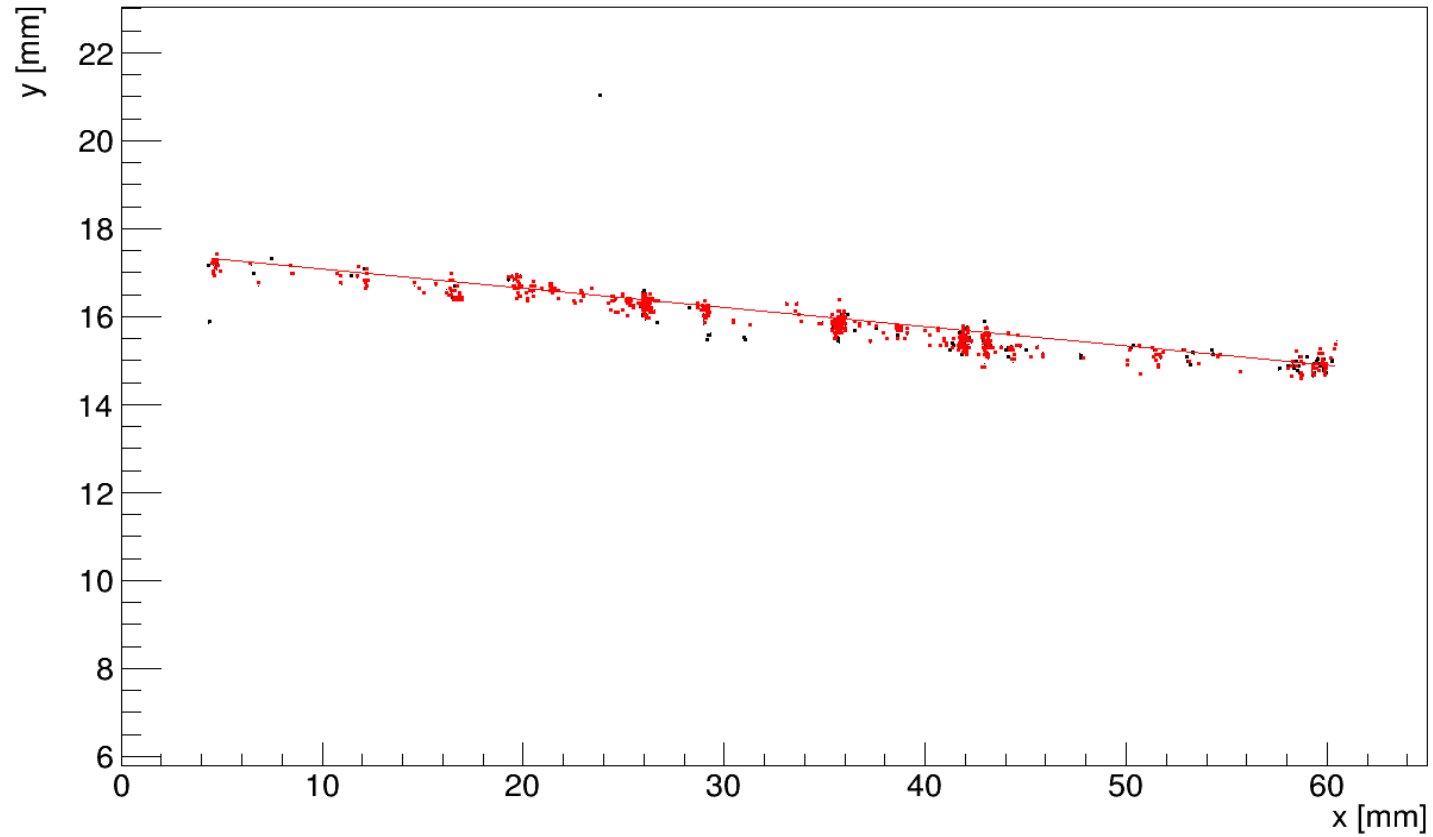
$$s = \sqrt{(x_{hit} - x_{pca})^2 + (y_{hit} - y_{pca})^2}$$



XY_Plane



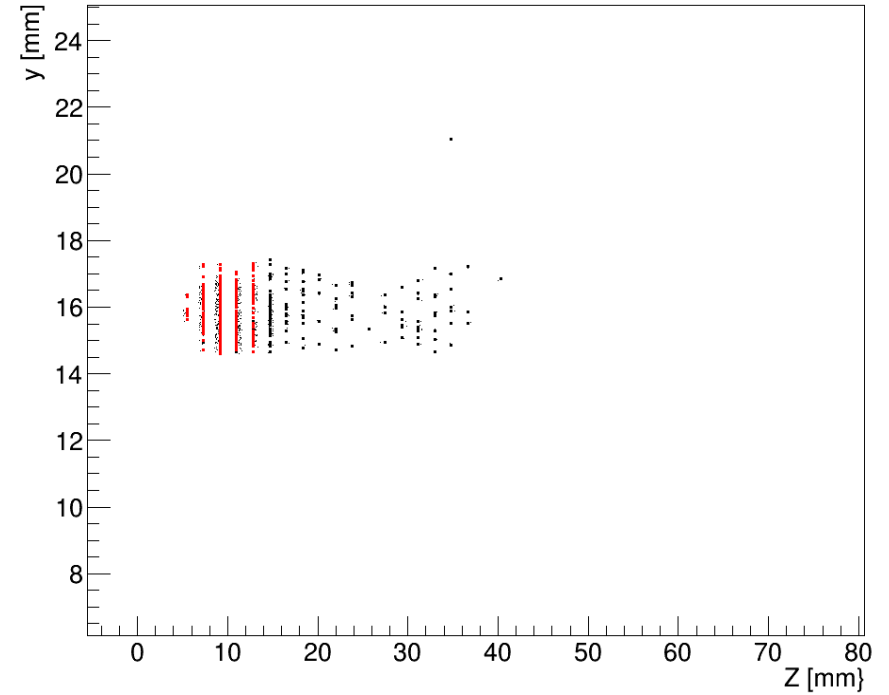
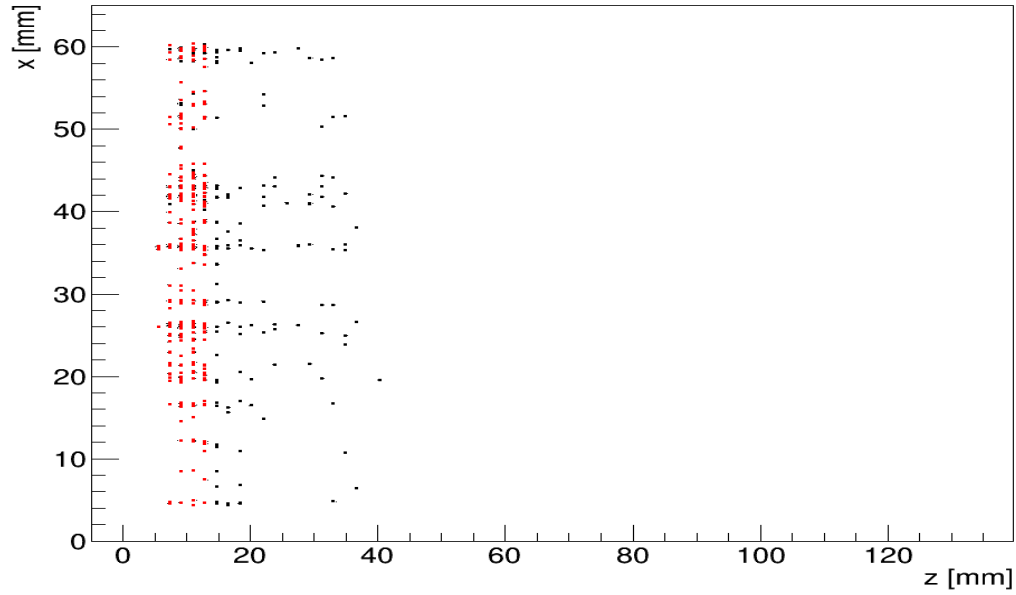
Track XY_Plane:



ZX_Plane and ZY_Plane

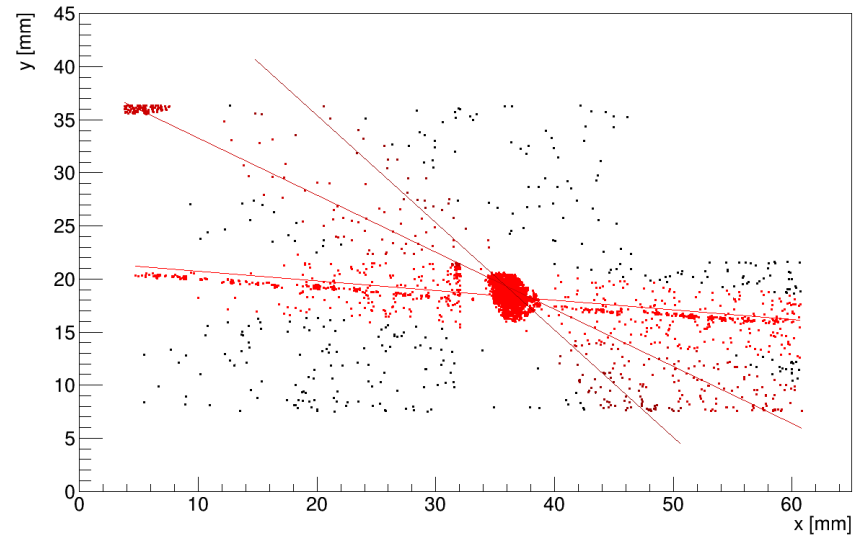


Track ZX and ZY Plane:

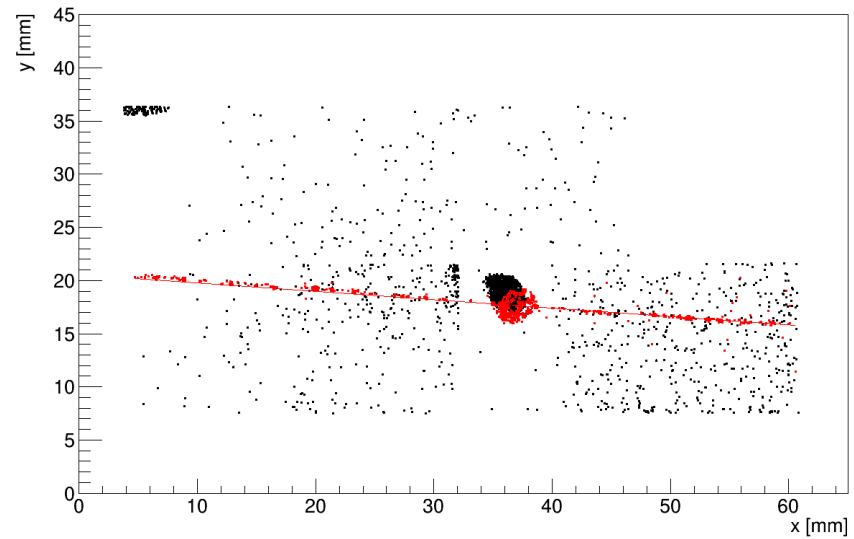




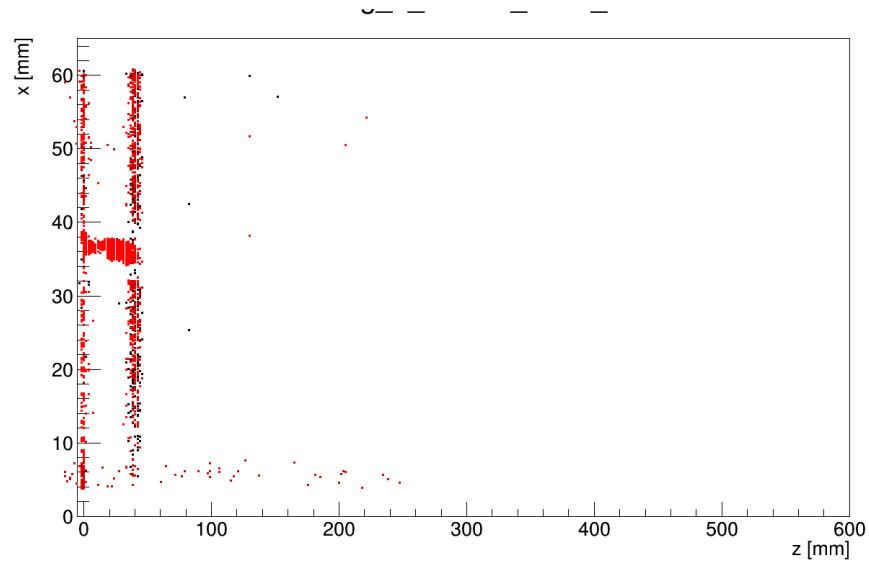
Normal Hough Transform



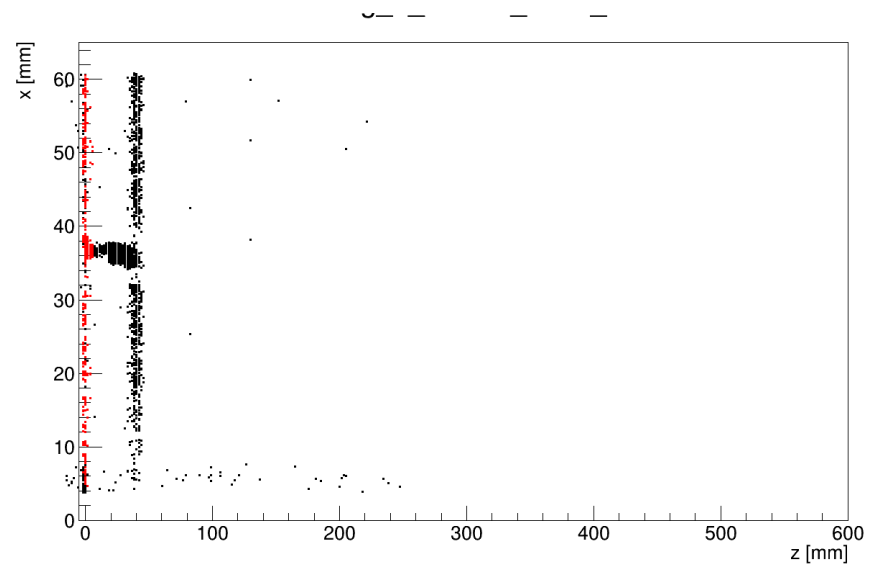
BND Hough Transform



Normal Hough Transform



BND Hough Transform



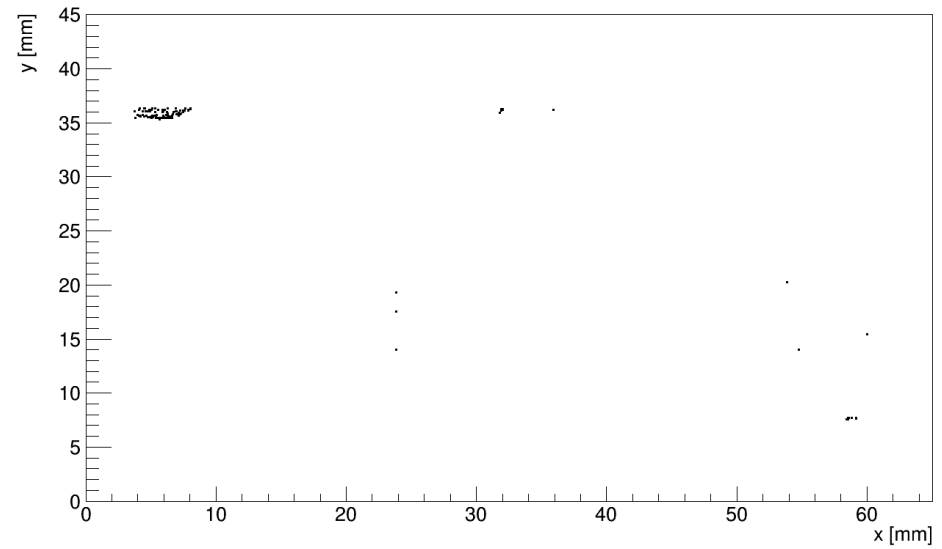


Preliminary Analysis

Definition:

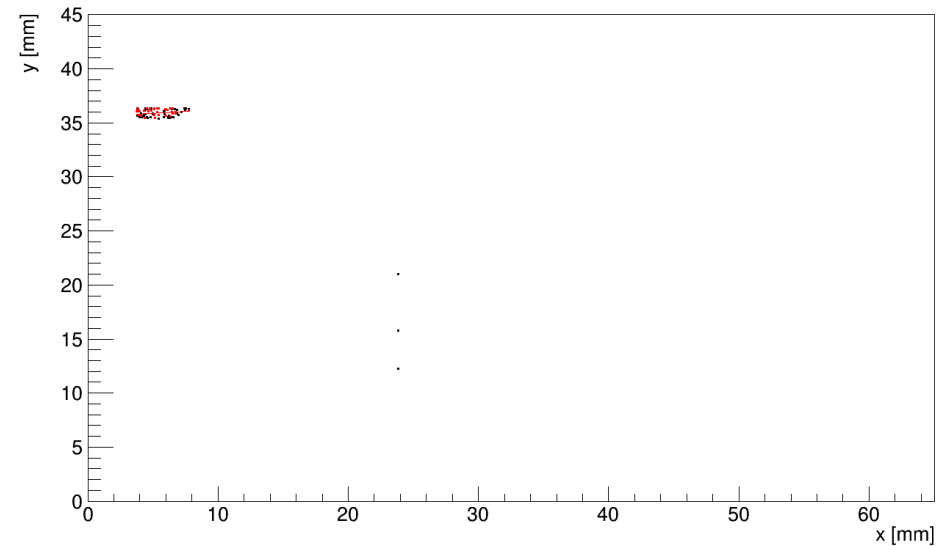
- **Reconstruction Efficiency (RE)** = $N_{\text{reco}} / N_{\text{Event}}$
- **Selection Efficiency (SE)** = $N_{\text{correct track}} / N_{\text{reco}}$
- **Ghost Track:** Tracks from noise or hits from different particles
- Ghost Rate (GR) = $N_{\text{ghost}} / N_{\text{Event}}$
- **Track Clones:** Two or more tracks for a particle $\Rightarrow N_{\text{clone}} = N(\text{reco a particle}) - 1$
- Clone Rate (CR) = $N_{\text{clone}} / N_{\text{Event}}$
- **Total Efficiency** = $RE \times SE$

Drawing_no_Tracks_105_Hits



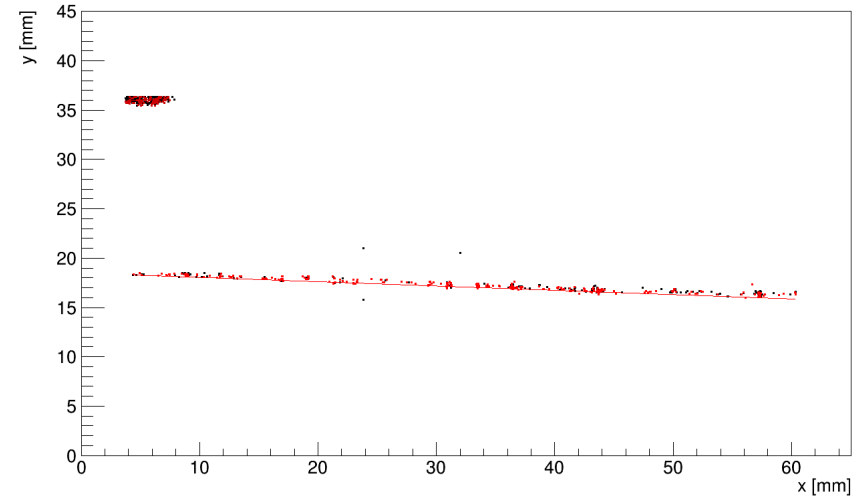
- Events without track

Drawing_1_Tracks_81_Hits



- Ghost track from pure noise events

Drawing_2_Tracks_647_Hits

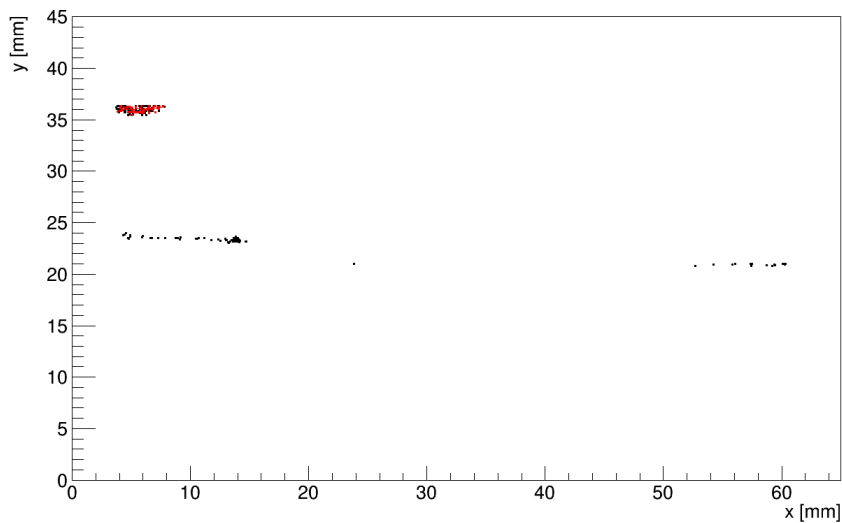


➤ Multi tracks (ghost and true track)

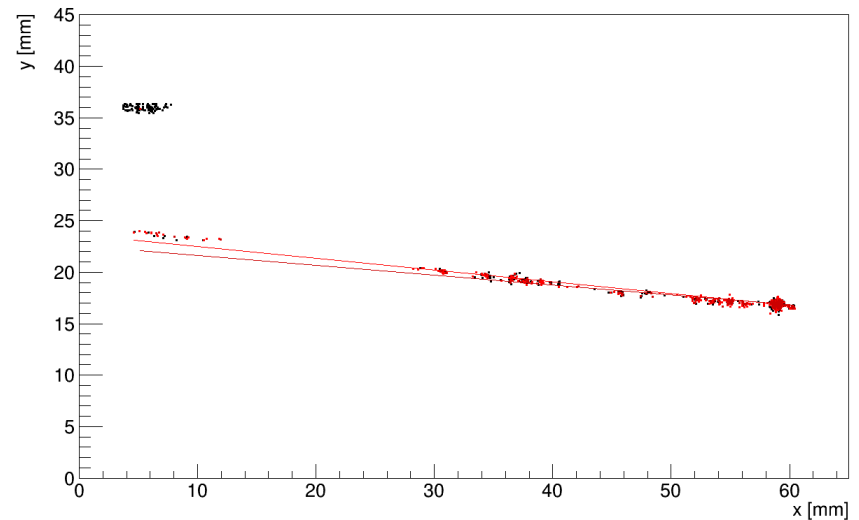
➤ Ghost track from noise + track events

➤ Clone track

Drawing_1_Tracks_241_Hits



Drawing_2_Tracks_772_Hits



InGridHoughTransformProcessor:

- › **_RXY**: Scale factor of the range of BND fitting
- › **_RZ** : Scale factor of the σ_z
- › **_RE**: Scale factor of 1/e ellipse
- › **_PAH**: Percentage of all hits
- › **_PIH**: Percentage of inliers hits
- › **_Mrho**: Maximum rho
- › **_Bn**: Number of bins for rho
- › **_BZ**: Number of bins for z scanning
- › **_MinPhi** and **_MaxPhi** : the range of phi
- › **_gas**: Drift gas for TPC
- › **_Efield**: Drift Field

20130330-0330_13-16-55:

- Number of total event = 100
- Number of single track or without track (N_{event}) = 98
- Number of single track (N_{track}) = 61
- 2 GeV

| Name | scale 1/e | MinPhi | Maxphi | #bin rho | %allhit _PAH | %inliers _PIH | width BND | width sigZ | max Rho |
|--------|--------------|--------|--------|----------|-----------------|------------------|--------------|---------------|------------|
| BND_01 | 1 | 0 | π | 160 | 70 | 80 | 1 | 1 | 80 |
| BND_02 | 1 | 0 | π | 160 | 30 | 80 | 1 | 1 | 80 |
| BND_03 | 1 | 0 | π | 160 | 50 | 80 | 1 | 1 | 80 |
| BND_04 | 1 | 0 | π | 160 | 50 | 80 | 2 | 1 | 80 |
| BND_05 | 1 | 0 | π | 160 | 50 | 80 | 3 | 1 | 80 |

| Name | track | Nreco | Ncorrect track | Nghost | Num of Event (Pure noise) | Nmult.track | Nclone |
|--------|-------|-------|----------------|--------|---------------------------|-------------|--------|
| BND_01 | 61 | 79 | 54 | 25 | 21 | 0 | 0 |
| BND_02 | 61 | 81 | 60 | 40 | 21 | 15 | 2 |
| BND_03 | 61 | 80 | 56 | 28 | 21 | 2 | 0 |
| BND_04 | 61 | 80 | 56 | 29 | 21 | 3 | 1 |
| BND_05 | 61 | 81 | 56 | 30 | 22 | 3 | 0 |

| Name | reconstruction efficiency | selection efficiency | Total Efficiency |
|--------|---------------------------|----------------------|------------------|
| BND_01 | 80.61% | 68.35% | 55.10% |
| BND_02 | 82.65% | 74.07% | 61.22% |
| BND_03 | 81.63% | 70.00% | 57.14% |
| BND_04 | 81.63% | 70.00% | 57.14% |
| BND_05 | 82.65% | 69.14% | 57.14% |

Reconstruction Efficiency
 (RE) = N_{reco} / N_{Event}

Selection Efficiency
 (SE) = $N_{correct\ track} / N_{reco}$

Total Efficiency = RE x SE

20130401-0401_15-18-22:

- Number of total event = 100
- Number of single track or without track (N_{event}) = 98
- Number of single track (N_{track}) = 79
- 6 GeV

| Name | scale 1/e | MinPhi | Maxphi | #bin rho | %allhit _PAH | %inliers _PIH | width BND | width sigZ | max Rho |
|--------|--------------|--------|--------|----------|-----------------|------------------|--------------|---------------|------------|
| BND_01 | 1 | 0 | π | 160 | 70 | 80 | 1 | 1 | 80 |
| BND_02 | 1 | 0 | π | 160 | 30 | 80 | 1 | 1 | 80 |

| Name | track | Nreco | Ncorrect track | Nghost | Num of Event (Pure noise) | Nghost+Ncorrect track | Nclone |
|--------|-------|-------|----------------|--------|------------------------------|-----------------------|--------|
| BND_01 | 79 | 78 | 75 | 3 | 1 | 0 | 0 |
| BND_02 | 79 | 79 | 77 | 6 | 1 | 0 | 0 |

Reconstruction Efficiency

$$(RE) = N_{reco} / N_{Event}$$

Selection Efficiency

$$(SE) = N_{correct\ track} / N_{reco}$$

$$\text{Total Efficiency} = RE \times SE$$

| Name | reconstruction efficiency | selection efficiency | Total Efficiency |
|--------|---------------------------|----------------------|------------------|
| BND_01 | 79.59% | 96.15% | 76.53% |
| BND_02 | 80.61% | 97.47% | 78.57% |

Summary and Outlook:

- › Analysis of BND Hough Transform for One Octoboard is ongoing.
- › For 160 chips with $B = 0$ for most events works well but still is ongoing.
- › Finding Tracklet based on the Octoboard unit
- › Using 1 sigma of BND as a first approximation of the collecting hits
- › Connecting tracklet in order to have full track
- › Recollecting hits with 1,2 or 3 sigma of the tracks