

- Describe an event vertex: 3D vertex + time + 2 energies + two 3D directions
- JEventVertex.hh
- JEnergyFlow class defining a JEnergy and JDirection3D

```
/**
* 3D vertex.
*/
class JEventVertex :
 public JVertex3D
{
public:
  using JVertex3D::getT;
```

JEnergyFlowShower shower; JEnergyFlowMuon muon;

Geometry





- JLoadPDFs.hh: Load and add the muon and shower PDF components
- Calculate the value of the PDF for such an event vertex:
 - for a given hit
 - for a given PMT
- Based on similar code in JLine3ZRegressor / JShower3EZRegressor
- Rotate the coordinate system separately for the muon and the shower



Figure 1: Topology of a muon or shower producing light that is detected on a PMT. The muon or showers direction is pointed along the z-axis and the PMT is located at position (R, 0, 0). The zenith and azimuth angle of the orientation of the PMT are denoted by θ_{\wp} and ϕ_{\wp} , respectively. The compass refers to the orientation of the PMT when its axis lies within the x - z plane (i.e. $\sin \phi_{\wp} = 0$).

JPDF.pdf - https://common.pages.km3net.de/jpp/JPDF.PDF



Value of muon PDF

- Position, direction of hit, calculate geometry..
- Calculate arrival time assuming • Cherenkov hypothesis

 $\Delta t = t_{hit} - time_{eventvertex} - (z + R \tan(\theta_C)) * 1/c$

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```
//given hit assuming muon from the vertex
   template<class JHit_t>
           operator()(const JEventVertex& eventvertex, const JHit_t& hit) const
            namespace JPP;
            namespace JGE0METRY3D;
            namespace std;
     JPosition3D D(hit.getX(), hit.getY(), hit.getZ());
     JDirection3D U(hit.getDX(), hit.getDY(), hit.getDZ());
      D.sub(eventvertex.getPosition());
      cout << "D.getposition " << D.getPosition() << endl ;</pre>
      cout << "U.getDIrection " << U.getDirection() << endl ;</pre>
      const double z = D.getDot(eventvertex.muon.getDirection());
      const double x = D.getX() - z * eventvertex.muon.getDX();
      const double y = D.getY() - z * eventvertex.muon.getDY();
      const double R2 = D.getLengthSquared() - z*z;
      const double R = (R2 > Rmin_m*Rmin_m ? sqrt(R2) : Rmin_m);
      const double t1 = eventvertex.getT() + (z + R * getTanThetaC()) * getInverseSpeedOfLight();
      U.rotate(JRotation3Z(-atan2(y,x)));
                                                          // rotate PMT axis to x-z plane
      const double theta = U.getTheta();
      const double phi = fabs(U.getPhi());
      const double E = eventvertex.muon.getE();//gWater.getE(E_muon_GeV, z);
      const double dt = T_ns.constrain(hit.getT() - t1);
       cout << " E " << E << "hit " << hit.getX() << " hit t " << hit.getT() << " dt " << dt << " theta " << U.getTheta() << "phi" << U.getPhi()
       JPDF_muon_t::result_type H0muon_hit = getH0muon(hit.getR(), dt);
      JPDF_muon_t::result_type PDFmuon_hit = getPDFmuon(E, R, theta, phi, dt);
```



• Similar for the shower PDF

- Note rotating back the coordinate system.
- Muon + Shower PDF values • added together at the end

$$\Delta t = t_{hit} - time_{eventvertex} - (Dn) * 1/c$$

U.rotate_back(JRotation3Z(-atan2(y,x))); cout << U.getDirection() << endl ;</pre> 11 // PDF += H0;

// for shower

//

const	double	z_shower	:
const	double	x_shower	:
const	double	y_shower	:
const	double	cosDelta	=

const double theta_shower = U.getTheta(); const double phi_shower = fabs(U.getPhi());

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if (PDFshower_hit.V >= Vmax_npe) { PDFshower_hit *= Vmax_npe / PDFshower_hit.V;

// rotate PMT axis to x-z plane

// signal + background

```
= D.getDot(eventvertex.shower.getDirection());
                       = D.getX() - z_shower * eventvertex.shower.getDX();
                       = D.getY() - z_shower * eventvertex.shower.getDY();
                        z_shower/D.getLength(); // Delta = angle between shower direction and PMT position
  cout << "cosDelta " << cosDelta << " xs " << x_shower << " ys " << y_shower << " zs " << z_shower <<endl;
U.rotate(JRotation3Z(-atan2(y_shower,x_shower)));
                                                                  // rotate PMT axis to x-z plane
const double t = eventvertex.getT() + (D.getLength() * getIndexOfRefraction() * getInverseSpeedOfLight());
const double dt_shower = T_ns.constrain(hit.getT() - t);
        JPDF_shower_t::result_type H0 = getH0(hit.getR(), dt); // getH0 = Get background hypothesis value
JPDF_shower_t::result_type PDFshower_hit = getPDFshower(D.getLength(), cosDelta, theta_shower, phi_shower, eventvertex.shower.getE(), dt_shower);
//cout << " shower PDF " << get_value(PDFshower_hit) << endl;</pre>
double combinedPDF = get_value(PDFmuon_hit) + get_value(PDFshower_hit);
```



- Rotate the muon w.r.t shower and plot PDFs.
- Check: narrow angle, Cherenkov angle, wide angle between the two components
- NB: time residual on the plot is that w.r.t. muon hypothesis







shower







dP/dt [n.p.e/ns]

∆t[ns]





vertex (0,0,0), 'WEST', muon dir (-0.901867 0 0.432014), shower dir (0 0 1), hit pos (0, 0, 60), angl. diff. = 64 deg

- Rotate the shower w.r.t muon and plot PDFs.
- Check: narrow angle, Cherenkov angle, wide angle between the two components
- NB: time residual on the plot is that w.r.t. muon hypothesis

-> resolved issues







Muon









vertex (0,0,0), 'WEST', muon dir (0 0 1), shower dir (-0.492941 0 0.870063), hit pos (0, 0, 60), angl. diff. = 29 deg



dP/dt [n.p.e/ns]



vertex (0,0,0), 'WEST', muon dir (0 0 1), shower dir (-0.662732 0 0.748857), hit pos (0, 0, 60), angl. diff. = 41





dP/dt [n.p.e/ns]



vertex (0,0,0), 'WEST', muon dir (0 0 1), shower dir (-0.901867 0 0.432014), hit pos (0, 0, 60), angl. diff. = 64 deg







vertex (0,0,0), 'WEST', muon dir (0 0 1), shower dir (-0.901867 0 -0.432014), hit pos (0, 0, 60), angl. diff. = 115



- Check E_mu / E_sh = 0 GeV cases
- Here, both at same energy, fixed direction



vertex (0,0,0), 'WEST', muon dir (0 0 1), shower dir (0 0 1), hit pos (0, 0, 60), Emuon 10^3 GeV, Eshower 10^3 GeV, cd 0.7 (fixed)



- E_mu = 0 GeV
- As Maarten said, need to check prior to evaluating the energy loss, whether a track particle is actually above the minimum ionization threshold or not.

vertex (0,0,0), 'WEST', muon dir (0 0 1), shower dir (0 0 1), hit pos (0, 0, 60), Emuon 10^3 GeV, Eshower 10^3 GeV, cd 0.7 (fixed)



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dP/dt [n.p.e/ns]





• E_sh = 0 GeV - only see muon light



vertex (0,0,0), 'WEST', muon dir (0 0 1), shower dir (0 0 1), hit pos (0, 0, 60), Emuon 10^3 GeV, Eshower 10^3 GeV, cd 0.7 (fixed)



- Comparison using JDrawPDX tools
- Apply conditions of model to the PDFs no muon light from behind the vertex, E threshold for a MIP... even in drawing stages
- Add PDF blurring, time-slewing correction
- LIKELIHOOD

