Understanding the performance of a prototype of a WLCG data lake for HL-LHC

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Motivation

- HL-LHC storage needs are above the expected technology evolution (15%/yr) and funding (flat)
- We need to optimize HW usage and operational cost





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How to reduce cost???

- Many places where we can reduce cost.
 Here we focus on storage which is one of the bigger contributors.
- Reduce HW cost: introduce the concept of Quality of Service (QoS)
 - we store more than we think today!
 - EOS: 2 copies
 - CEPH: 3 copies
 - dCache: Raid-N
- **Reduce Ops cost**: deploy fewer (larger) storage services
- Co-location of data and compute not guaranteed



Data and Compute Infrastructures





CERN

Data Lake Prototype



- Goal: testbed to test and demonstrate some of the ideas
- Deployed a Distributed Storage prototype, based on EOS
 - distributed storage
 - network links: latency, bandwidth
 - storage media: disk/cache/tape
 - evolving data access protocols: driven by the changes in networks
 - evolving inter-storage communication



The core metric: event throughput

• Compute side of things ⇒ boils down to the event throughput at the same cost

⇒ Are we able to support the same or even better event throughput at the same cost with the evolving storage configuration?

- Easier said than done!
 - Which events? Which SW? How much I/O? How much memory? ...
 - How to measure job performance? Storage performance?
 - How to benchmark?
 - What to take into account for the storage configuration?
 - Topology of resources? its transparency?
 - (Co-)location of data vs. compute resources?
 - Types of storage media vs. access policies?
 - Direct vs. remote access to data?
 - How to evolve tools to support the core mission



Measurements

- Methodology, how to measure and benchmark
- What to measure: event throughput
 - I/O rate
 - Stage-in / Stage-out time
 - SW init time
 - Time spent in the event loop
- Production and Analysis workflows
- Core count preferences: MCORE (production) vs. SCORE (analysis)
- Local vs. remote data access



Benchmark

- Resources: standard storage vs. distributed storage
 - can compare these flavors of resources
 - in different configurations of the distributed storage
 - hot/warm/cold storage
 - \circ caching
 - local vs. remote access
 - data replication policies/striping
 - downtime/recovery of subset of storage resources
 - benchmarking per resources, VM
- \Rightarrow study and benchmark both
 - job performance, and
 - distributed storage performance, at once



Workflows types - ATLAS

- G4 simulation
 - CPU intensive, not so much RAM demanding, not much I/O intensive
 - ttbar full simul, reference workflow to compare HS06
- Digi+reco
 - some I/O (not that much IOwaits for jobs), RAM-demanding, sensitive to latency
 - Event mixing, digitization, trigger, trigger reconstruction
 - **50 GB in**
- Production derivation
 - More I/O intensive
 - $\circ \quad \text{Skim, slim, } \dots$
 - \circ 5 GB in
- Analysis focusing on analysis derivation



Workflows types - CMS

- Understanding the equivalents
 - G4 simulation: quick
 - Reco takes more time
 - Premixed pile-up
 - CMS pre-mixes min bias ⇒ huge files, less copies. Perhaps lower I/O?
 - ATLAS does not pre-mix min bias \Rightarrow smaller files, more copies
 - No derivations
 - Analysis
- Production workflows in CMS: leverage the "1-chain" job https://doi.org/10.1007/s41781-017-0001-9
 - Generation Simulation Digitization Reconstruction steps in 1 job, to save data stage-out and stage-in among jobs
 - \Rightarrow very small input and 1 output of the full chain



Data access modes

- ATLAS: copy to scratch vs. directIO from co-located storage vs. read over WAN
- CMS: remote read

ATLAS

storage vs. compute	Data access mode	Standard storage	eulake
co-located	copy to scratch	•	•
	directIO	•	~
not co-located	copy to scratch	?	•
	directIO	?	~



CMS: investigation of data access modes ongoing

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Data Lake Prototype in use...

- First, **integrate** it with the Experiment's Distributed Data Management and Workload Management Systems
 - ATLAS
 - ✓ DLP exposed as a storage endpoint to ATLAS DDM (Rucio)
 - ✓ Data can be transferred from any ATLAS site into the DLP end.
 - ✓ Integrated with ATLAS WMS (PanDA)
 - CMS
 - ✓ DPL exposed as a storage endpoint to CMS DDM
 - ✓ Integrated with CMS CRAB3



Data Lake and HammerCloud

- ✓ We integrated the Data Lake Prototype with HammerCloud
- We can test real workflows and data access patterns of ATLAS and CMS

Initial focus on ATLAS

(Data is copied from storage to WN)

4 test scenarios, stage-in from

- 1. Base: Local access (no data lake)
- 2. A: DLP, data @CERN, WN @CERN
- 3. B: DLP, data NOT @CERN, WN @CERN
- 4. C: DLP, 4+2 stripes, WN @CERN

PoC with a CMS "1-chain job" running.

			Running Te	sts backed by th	ne WLCG Data L	.ake						
State	ld	Host	Template	Start (Europe/Zurich)	End (Europe/Zurich)	Sites	sı j	ıbm obs	run co jobs jo	omp fa	iil fa bs S	ail 1 % je
unning	20126028	hammercloud- ai-12	1005: P.F.T. mc16 Sim_tf 21.0.16 - WLCG Data Lakes - local data clone.989 EULAKE folder CERN	13/Sep, 11:42	14/Sep, 11:03	CERN-PROD_DATALAKES, CERN- PROD_DATALAKES_MCORE, CERN PROD_DATALAKES_TESTA, 3 more	-	2	3 8	34 1	6 1	5
running	20126030	hammercloud- ai-12	1006: benchmark derivation AthDerivation/21.2.8.0 1k events - WLCG Data Lakes - local data clone.977 EULAKE folder CERN	13/Sep, 12:08	14/Sep, 12:11	CERN-PROD_DATALAKES, CERN- PROD_DATALAKES_MCORE, CERN PROD_DATALAKES_TESTA, 3 more	-	1	4	43	5 1	1
unning	20126032	hammercloud- ai-12	1012: A.F.T. AtlasDerivation 20.7.6.4 clone.808 clone.845 EULAKE folder CERN	13/Sep, 12:36	14/Sep, 13:51	ANALY_CERN-PROD_DATALAKES ANALY_CERN-PROD_DATALAKES_TE: ANALY_CERN-PROD_DATALAKES_TE: 2 more	STA, STB,	5	0	0	0	D
running	20126035	hammercloud- ai-12	1007: benchmark digi+reco derivation Athena/21.0.53 5 events - WLCG Data Lakes - local data clone.987 EULAKE folder CERN	13/Sep, 14:30	14/Sep, 13:11	CERN-PROD_DATALAKES, CERN- PROD_DATALAKES_MCORE, CERN PROD_DATALAKES_TESTA, 3 more	+	1	4	23 1	5 3	4
			Running Tests backe	d by the standa	rd storages, co	py-to-scratch						
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running	20126036	hammercloud- ai-12	977: benchmark derivation AthDerivation/21.2.8.0 1k events - WLCG Data Lakes - local data	13/Sep, 14:46	14/Sep, 13:32	NIKHEF-ELPROD, SARA-MATRIX, BNL_PROD, 5 more	2	7	36	0	0	
running	20126040	hammercloud- ai-12	989: P.F.T. mc16 Sim_tf 21.0.16 - WLCO Data Lakes - local data	13/Sep, 15:40	14/Sep, 14:57	NIKHEF-ELPROD, SARA-MATRIX, BNL_PROD, 5 more	3	4	32	1	3	
running	20126046	hammercloud- ai-12	987: benchmark digi+reco derivation Athena/21.0.53 5 events - WLCG Data Lakes - local data	13/Sep, 19:12	14/Sep, 18:10	NIKHEF-ELPROD, SARA-MATRIX, BNL_PROD, 5 more	1	4	9	2	13	
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Data Lake, Stage-in Time



Low I/O intensity workflow

High I/O intensity workflow

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Data Lake, WallTime x cores



Low I/O intensity workflow

High I/O intensity workflow



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WLCG DOMA Activities

- Content Delivery and Caching
 - o data access performance, content delivery and caching
- Third Party Copy
 - investigate, commission & deploy alternative TPC protocols to gridFTP; prototype token-based auth in TPC
- QoS
 - at the storage level: define, implement & expose different classes based on performance/reliability need and affordability; integrate the notion of the storage classes up
- DOMA and Related Network activities
 - network R&Ds; focus on data transfer: DTNs, low level transfer protocols, bandwidth on demand, P2P channels, SDNs, ...

DOMA and AAI

- prototyping an architecture; x509 free, based on Jason Web Tokens
- N.B.: HEP Community White Paper Roadmap arXiv:1712.06982





Performance metrics and measurements in the Data Lake mode

- Trying to understand if distributed storage saves cost
- With any distributed storage, we can study, measure, and benchmark
 - jobs and distributed storage performance
 - with different workflows
 - w.r.t. different data access modes
- ⇒ Can we hide latency and average out bandwidth so that the data location becomes irrelevant?

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